



## GFS 2025 - 2026 Season Keelboat Courses for Twilight Series Racing

<p><b>Start – Cockatoo - Goat</b></p> <p><b>Course 37</b> Start Cockatoo Is (A) Goat Is Finish</p> <p><b>Course 38</b> Start Cockatoo Is Goat Is (P) Finish</p> <p><b>Course 39</b> Start Cockatoo Is Goat Is (A) Finish</p> <p><b>Course 40</b> Start Cockatoo Is Goat Is (P) Cockatoo Is (P) Finish</p> <p><b>Course 41</b> Start Cockatoo Is Goat Is Snapper Is Spectacle Is (A) Goat Is Finish</p> <p><b>Course 42</b> Start Cockatoo Is Goat Is (P) Snapper Is Spectacle Is (A) Goat Is (P) Finish</p>	<p><b>Course 43</b> Start Cockatoo Is (P) Goat Is (A) Cockatoo Is (P) (B) Goat Is Finish</p> <p><b>Course 44</b> Start Cockatoo Is (P) Goat Is (P) (A) Cockatoo Is (P) (B) Goat Is (P) Finish</p> <p><b>Course 45</b> Start Cockatoo Is (P) (A) Goat Is Spectacle Is (P) Snapper Is (P) Cockatoo Is *** Finish</p> <p><b>Course 46</b> Start Cockatoo Is (P) Goat Is (P) (A) Spectacle Is (P) Snapper Is (P) Cockatoo Is (P) *** Finish</p> <p><b>Course 47</b> Start Cockatoo Is (P) Goat Is Spectacle Is (P) Snapper Is (P) Cockatoo Is (P) *** Goat Is Finish</p>	<p><b>Course 48</b> Start Cockatoo Is (P) Goat Is (P) Spectacle Is (P) Snapper Is (P) Cockatoo Is (P) *** Goat Is (P) Finish</p> <p><b>Start – Spectacle - Snapper</b></p> <p><b>Course 49</b> Start Spectacle Is (P) Snapper Is (P) Goat Is (A) Cockatoo Is (P) Finish</p> <p><b>Course 50</b> Start Spectacle Is (P) Snapper Is (P) Goat Is (P) (A) Cockatoo Is (P) Finish</p> <p><b>Course 51</b> Start Spectacle Is (P) Snapper Is (P) (A)*** Cockatoo Is Goat Is Spectacle Is (P) Snapper Is (P) Cockatoo Is *** Finish</p>	<p><b>Course 52</b> Start Spectacle Is (P) Snapper Is (P) Goat Is (P) (A) Cockatoo Is (P) Goat Is (P) (B) Cockatoo Is (P) Finish</p> <p><b>Course 53</b> Start Spectacle Is (P) Snapper Is (P) Cockatoo Is (P) (A)*** Spectacle Is (P) Snapper Is (P) Cockatoo Is (P) *** Finish</p> <p><b>Start - Goat</b></p> <p><b>Course 54</b> Start Goat Is (A) Snapper Is Spectacle Is Finish</p> <p><b>Course 55</b> Start Goat Is Snapper Is Spectacle Is (A) Goat Is (B) Snapper Is Spectacle Is Finish</p>	<p><b>Course 56</b> Start Goat Is (P) (A) Cockatoo Is Finish</p> <p><b>Course 57</b> Start Goat Is Cockatoo Is (P) (A) Goat Is (B) Cockatoo Is (P) Finish</p> <p><b>Course 58</b> Start Goat Is Cockatoo Is (A) Goat Is (B) Cockatoo Is Finish</p> <p><b>Course 59</b> Start Goat Is (P) Cockatoo Is (A) Goat Is (P) (B) Cockatoo Is Finish</p> <p><b>Course 60</b> Start Goat Is (P) Cockatoo Is (P) (A) Goat Is (P) Finish</p>	<p><b>Start – Cockatoo - Snapper</b></p> <p><b>Course 61</b> Start Cockatoo Is Snapper Is (A) Spectacle Is Cockatoo Is (P) (A) Finish</p> <p><b>Course 62</b> Start Cockatoo Is Snapper Is Spectacle Is Goat Is Cockatoo Is Finish</p> <p><b>Course 63</b> Start Cockatoo Is Snapper Is Spectacle Is (A) Goat Is (P) Cockatoo Is Finish</p>	<p><b>Course 64</b> Start Cockatoo Is (P) *** Snapper Is Spectacle Is Goat Is (P) Cockatoo Is (P) Finish</p> <p><b>Course 65</b> Start Cockatoo Snapper Spectacle Cockatoo Finish</p>
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Beware of the exclusion zone to the south of Cockatoo Island.

Refer to GFS Sailing Instruction 25 n (x)

In certain wind conditions Twilight starts may be from the club launch. Code flag 'Q' will be flown from the clubhouse flag mast.

The starting sequence will be at the same time commencing at 1735 hrs.

The start line will set to the East of Cockatoo Island

The order of starting will then follow as per the Sailing Instructions.

The Finish line will be the **Outside Start Finish Line**.

Sail the course indicated and take **all** marks to Starboard, **except** those indicated with **(P)** which are rounded to Port. **All courses may finish at the Outside Start Finish Line.**

**The codes (A) and (B) denote the final rounding mark of an alternative course. Sail the alternative course when the course number displayed is followed by the letter "A" or by the letter "B".**

You must not sail on the wrong side of Lateral Channel Markers (Goat Island, Balls Head, Greenwich Point, Beacon – Spectacle Island) or the wrong side of Cardinal Marks (NE of Snapper Is).

**\*\*\* Denotes that Cockatoo Island must be left on the designated side. When marked \*\*\* you are NOT required to round the island completely. RRS 28 does not apply.**

In Twilight Races the area between a GFS buoy laid at Onions Point and the Onions Point shore is a prohibited area. RRS Rule 19 applies.