

GFS 2025 - 2026 Season Twilight Series Courses



Version: November 4th, 2025

- Text colours **red** and **green** denote a port (**P**) or starboard (**S**) rounding
- The codes (A) and (B) denote the final rounding mark of an alternative course. Sail the alternative course when the course number displayed is followed by the letter A* or by the letter B*.
- *** Denotes that Cockatoo Island must be left on the side shown above. When marked *** , you are NOT required to round the island completely. RRS 28 does not apply.
- SEE MORE NOTES ON THE NEXT PAGE

COURSES 37-48: Start – Cockatoo – Goat.....

Course 37

Start
Cockatoo Is A*
Goat Is
Finish

Course 38

Start
Cockatoo Is
Goat Is (P)
Finish

Course 39

Start
Cockatoo Is
Goat Is
Cockatoo Is A*
Goat Is
Finish

Course 40

Start
Cockatoo Is
Goat Is (P)
Cockatoo Is A*
Goat Is (P)
Finish

Course 41

Start
Cockatoo Is
Goat Is
Snapper Is
Spectacle Is A*
Goat Is
Finish

Course 42

Start
Cockatoo Is
Goat Is (P)
Snapper Is
Spectacle Is A*
Goat Is (P)
Finish

Course 43

Start
Cockatoo Is (P)
Goat Is A*
Cockatoo Is (P) B*
Goat Is
Finish

Course 44

Start
Cockatoo Is (P)
Goat Is (P) A*
Cockatoo Is (P) B*
Goat Is (P)
Finish

Course 45

Start
Cockatoo Is (P) A*
Goat Is
Spectacle Is (P)
Snapper Is (P)
Cockatoo Is ***
Finish

Course 46

Start
Cockatoo Is (P)
Goat Is (P) A*
Spectacle Is (P)
Snapper Is (P)
Cockatoo Is (P) ***
Finish

Course 47

Start
Cockatoo Is (P)
Goat Is
Spectacle Is (P)
Snapper Is (P)
Cockatoo Is (P) ***
Goat Is
Finish

Course 48

Start
Cockatoo Is (P)
Goat Is (P)
Spectacle Is (P)
Snapper Is (P)
Cockatoo Is (P) ***
Goat Is (P)
Finish

COURSES 49-53: Start – Spectacle Isl – Snapper Isl...

Course 49

Start
Spectacle Is (P)
Snapper Is (P)
Goat Is A*
Cockatoo Is (P)
Finish

Course 51

Start
Spectacle Is (P)
Snapper Is (P)
Cockatoo Is A***
Goat Is
Spectacle Is (P)
Snapper Is (P)
Cockatoo Is ***
Finish

Course 52

Start
Spectacle Is (P)
Snapper Is (P)
Goat Is (P) A
Cockatoo Is (P)
Goat Is (P) B
Cockatoo Is (P)
Finish

Course 53

Start
Spectacle Is (P)
Snapper Is (P)
Cockatoo Is (P) A***
Spectacle Is (P)
Snapper Is (P)
Cockatoo Is (P) ***
Finish



COURSES 54-60: Start – Goat....

<u>Course 54</u> Start Goat Is A Snapper Is Spectacle Is Finish	<u>Course 57</u> Start Goat Is Cockatoo Is (P) A* Goat B* Cockatoo Is (P) Finish	<u>Course 58</u> Start Goat Is Cockatoo Is A* Goat Is B* Cockatoo Is Finish	<u>Course 60</u> Start Goat Is (P) Cockatoo Is (P) A* Goat Is (P) Finish
<u>Course 55</u> Start Goat Is Snapper Is Spectacle Is A* Goat Is B* Snapper Is Spectacle Is Finish	<u>Course 56</u> Start Goat Is (P) A* Cockatoo Is Finish	<u>Course 59</u> Start Goat Is (P) Cockatoo Is A* Goat Is (P) B* Cockatoo Is Finish	

COURSES 61-65: Start – Cockatoo Isl. – Snapper Isl.....

<u>Course 61</u> Start Cockatoo Is Snapper Is Spectacle Is A* Cockatoo Is Snapper Is Spectacle Is Finish	<u>Course 62</u> Start Cockatoo Is Snapper Is Spectacle Is Goat A* Cockatoo Is Finish	<u>Course 63</u> Start Cockatoo Is Snapper Is Spectacle Is Goat Is (P) A* Cockatoo Is Finish	<u>Course 64</u> Start Cockatoo Is (P) *** Snapper Is Spectacle Is Goat Is (P) A* Cockatoo Is (P) Finish
			<u>Course 65</u> Start Cockatoo Is Snapper Is Spectacle Is Cockatoo Is Finish

NOTES: Sail the course indicated, and take all marks to starboard, except those indicated with "P" which are rounded to Port. All courses may finish at the Outside Start Finish Line. The codes (A) and (B) denote the final rounding mark of an alternative course. Sail the alternative course when the course number displayed at the Clubhouse deck is followed by the letter (A) or the letter (B). You must not sail on the wrong side of Lateral Channel Markers (Goat Island, Balls Head, Greenwich Point, Beacon - Spectacle Island), or the wrong side of Cardinal Marks (NE of Snapper Isl.)

***Denotes that Cockatoo Island must be left on the designated side. When marked *** you are NOT required to round the island completely. RRS 28 does not apply.
In Twilight races the area between a GFS buoy laid at Onions Point and the Onions Point shore is a prohibited area. RRS Rule 19 applies.

OUTSIDE START LINE

In certain wind conditions Twilight may start from the club launch, not in front of the clubhouse. Code flag "Q" (yellow flag) will be flown from the Clubhouse flag mast to denote an outside start. **The start line will be set to the east of Cockatoo Island.** The starting sequence will be at the same time commencing at 1735 hours. The order of Divisions starting will then follow as per the Sailing Instructions. **The finish line will be the Outside Start - Finish Line.**